

AMITY GLOBAL INSTITUTE

MODULE SYLLABUS

Course	Bachelor of Science (Honours) Creating Computing Awarded by University for the Creative Arts (UK)
Module Title	Context & Theory
Module Syllabus No. (if any)	CCOM5001
Content	<p>What do we do? This unit follows on from Context & History. You will further develop your skills in academic research and producing a structured narrative. Working in a research team, you will build an understanding of the debate about the relationship between humans and machine systems. You will reflect upon and analyse the philosophical and technological underpinnings of these relationships. The unit will cover interaction, augmentation, cybernetics, and the ethical implications of ever more complex artificial intelligence systems.</p> <p>Why do we do it? This unit also supports Creative Coding 02 (Objects). It gives you a theoretical background or context that helps you analyse and discuss a range of topics that relate to the human-computer relationship.</p> <p>How do we do it? Working in research teams, you will develop a rigorous research base, decide where you stand in the debate, then present your argument and understanding through a range of different media.</p>
No. of Teaching Hours	36hours
Teaching Methods	Lectures, workshop, group presentations.
Assessment Methods and Weightages	100% coursework
Skills for Maximising Learning Outcomes	Reading and Research
Dates of Examinations, Major Assessments and Assignments	See University Academic Calendar
Recommended Text	Auge, Marc (2009) Non-Places: An Introduction to an Anthropology of Supermodernity, Verso Books.
Additional Reference Texts (if any)	Gillian, Rose. (2012) Visual Methodologies: An Introduction to Researching with Visual Materials, SAGE Publications Ltd. Norman, D. A., and Draper, W. S. (1996) User Centered System Design. Hillsdale, N.J.: L. Erlbaum Associates. Rutter, J. (2006) Understanding digital games. London ; Thousand Oaks
Additional Remarks (if any)	

No.	Learning Outcomes/Aims
1	Present a critically analytic and theoretically informed position on a range of topics related to ethical and philosophical concerns regarding human – computer relationships.
2	Utilise research and communication skills to develop and disseminate structured narratives and polemic positions, which respond to academic conventions.
3	Demonstrate the importance of debate and dialogue in the ethical development of complex computer systems and artificial intelligences.

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